

5 PROFILE FEATURES

CHECK PROFILE

Check current profile number. Pulse/Rumble indicates profile.

For example, 5 pulses/rumbles = profile 5.



TOGGLE PROFILES ON/OFF

Quickly return controller to stock functionality.



LOCK

Prevent mods from being turned on/off during gameplay.

Hold for 3 seconds. When LED pulses, release.



MASTER RESET

Restore the controller to factory settings.

Do not perform this operation unless you want to overwrite all of your customized profiles.

This action cannot be undone.

Note: Mods must be toggled off in order to perform Master Reset.

Hold for 10 seconds



HOW-TO VIDEOS ON [TINYURL.COM/EVIL-PLAYLIST](https://tinyurl.com/evil-playlist)



INSTRUCTION MANUAL



HOW-TO VIDEOS ON
[TINYURL.COM/EVIL-PLAYLIST](https://tinyurl.com/evil-playlist)



[WWW.EVILCONTROLLERS.COM](http://www.evilcontrollers.com)

1 ABOUT PROFILES

Your Evil Controller comes with 20 customizable profiles. They operate just like classes in Call of Duty®. Simply select the profile (class) and assign mods (perks).

By default, the first 10 profiles have a fire rate equal to that of their profile number. For example, profile 5 = 5 shots per second. Learn how to modify these defaults under **ADJUSTABLE RAPID FIRE**.

**UPON PROFILE ACTIVATION,
PROFILE 1 WILL AUTOMATICALLY BE SELECTED.**

20 CUSTOMIZABLE PROFILES

1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20

DEFAULT FIRE RATES

2 SELECT/CLEAR PROFILE

SELECT A PROFILE

Tap **X** (profile #) of times to choose desired profile. For example, tapping **X** 5 times = profile 5.



CLEAR ALL

Forgot what mods are on? Clear all in current profile.



3 PROGRAMMING MODS

RAPID FIRE



LEFT TRIGGER RAPID FIRE



AKIMBO RAPID FIRE



TACTICAL RAPID FIRE

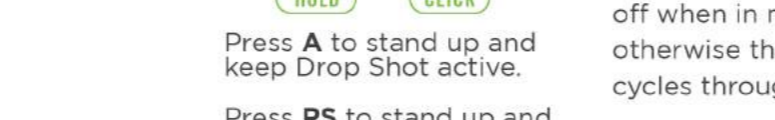
1 Activate mod. Pressing **Y** to swap weapons will toggle Rapid Fire on/off.



2 Toggle Rapid Fire on/off without switching weapons.



3 Return to standard Rapid Fire.



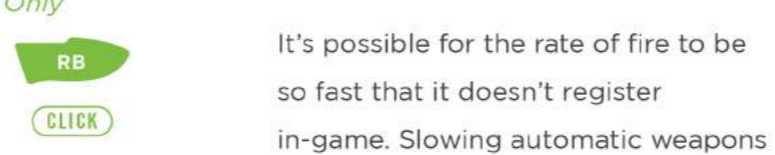
DROP SHOT

Default button layout:



Press **A** to stand up and keep Drop Shot active.

Tactical button layout:



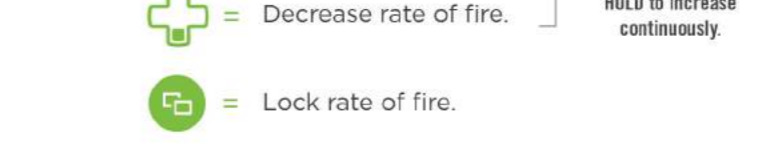
AUTO SCOPE / AUTO RUN

Auto spot must be toggled off when in menu, otherwise the controller cycles through classes.



4 ADVANCED MODS

ADJUSTING RATE OF FIRE



It's possible for the rate of fire to be so fast that it doesn't register in-game. Slowing automatic weapons down to reduce recoil and increase accuracy can be effective. Features 15,000 speed increments.



FAST RELOAD *Call of Duty: Ghosts* *Call of Duty: Modern Warfare*

Functions like the Sleight of Hand perk, but does not animate in a similar manner. Because weapons reload at different rates, Fast Reload must be programmed and adjusted accordingly.



1 Equip your gun of choice.

2 Fire off a few rounds.

3 Press and hold **d-pad down** and **X** to reload.

4 Release **d-pad down** and **X** when the bullet counter shows a full magazine.

5 Fire off a few more rounds.

6 Test the reload by tapping **X**.

7 Hold **RT** after tapping **X** and your gun will immediately fire once the Fast Reload is complete. The animation may appear "glitchy", but that's just the mod cutting away the unnecessary animation.

Note: Holding **d-pad down** and **X** will restart the programming process.

JITTERMOD (AUTO BURST) *Call of Duty: MWR Only (M16A4)*

Enter a profile then,



Activating jitter will disable Rapid fire. Repeat function to disable jitter and reactivate Rapid Fire.



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